



**Minutes
Committee #2
Labor Negotiations, Personnel, Policy & Administration
June 3, 2013**

Committee #2 met on Monday, June 3, 2013 at 8:30 AM in the Council Chambers, City Hall, 30 West Central Street, Chippewa Falls, WI.

Council/Committee Members present: Bill Hicks, Chuck Hull, Jane Lardahl
Others present: Finance Manager/Treasurer Lynne Bauer, Police Chief Wendy Stelter, Jerry Tomczak, WPPA Representative (by phone).

Call to Order: 8:31 AM

Items of business to be discussed or acted upon at this meeting are shown on the attached agenda below:

1. **Open Session**
2. **Closed Session**
Motion by Hull/Hicks to go into closed session under WI Statutes 19.85(1)(e) "conducting public business with competitive or bargaining implications" to:
 - a. **Discuss labor negotiation issues and strategy;**
 - b. **Review terms of tentative agreement between City of Chippewa Falls and Local 1241 AFSCME Chippewa Falls City Employees and Chippewa Falls Parks, Recreation and Forestry Department Employees;**
 - c. **Review terms of tentative agreement between City of Chippewa Falls and Chippewa Falls Professional Police Association;**
and to include council members, police chief, finance manager, WPPA Representative Jerry Tomczak (by phone); and may return to open session.

Roll Call Vote: Hull - Aye; Hicks – Aye; Motion carried.

There was discussion on items a.; b.; and c.

Motion by Hicks/Hull to return to open session. Motion carried.

No action on Item a. and Item c.

Item b: Motion by Hull/Hicks to recommend the Council approve a 1% base wage hourly rate increase for Local 1241, AFSCME, AFL-CIO Chippewa Falls City Employees and Local 1241, AFSCME, AFL-CIO Parks, Recreation and Forestry Department Employees retroactive to January 1, 2013, contingent upon the agreement of contract language and signatures by all necessary parties. All present voted aye, motion carried.

4. **Adjournment.**
Motion by Hull/Hicks to adjourn at 9:59 AM. All present voted aye. Motion carried.

**Minutes submitted by,
Bill Hicks, Chair**